## **Maximizing Performance In Nagios XI**



## **Purpose**

This document describes how to maximize the performance of your Nagios XI server in a nondistributed environment in order to increase the overall efficiency of the monitoring server. This document will cover the primary causes of performance degradation and look at some

possible solutions to maximize the use of your Nagios XI server. Specifically it will discuss maximizing active checks on a single Nagios XI server.

# **Target Audience**

This document is intended for use by Nagios XI Administrators who wish to increase the efficiency of their Nagios XI implementation.

# **Summary**

Nagios XI has several key factors that determine system performance. An administrator should have a solid understanding as to what is affecting their system's performance. There can be a lot of factors to consider because of the flexibility of Nagios XI. This document will cover the primary causes of performance degradation and look at some possible solutions to maximize the use of your Nagios XI server without having to resort to advanced system configurations.

## **Key Factors That Affect Nagios XI's Performance:**

- Check Load = Total number of hosts + services.
- Check Interval = How often the checks are running
- Host and Service Latencies = The amount of time a check lags behind it's scheduled check time
- AJAX updates in Nagios XI's web interface
- Database Activity
- Subsystem Processes
- Disk I\O and Using RAM Disks

This document is based largely on a set of benchmark tests run on a 3gz Single Core system with 3.5GB of RAM. Most of the examples in this document will be based on that test environment.

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# **Maximizing Performance: The Basic Formula**

The check load of your monitoring environment is made up from the total number of active checks being run on your Nagios XI server (hosts + services). This number can range from hundreds to thousands depending on your monitoring environment. The bottom line on active checks comes down to: *How many checks can your system handle per second?* 

This number cannot be determined without considering your average check interval for all of your hosts and services. In Nagios XI, the default check interval is typically 5 minutes. If you create thousands of checks in XI without ever adjusting this number on any of your checks, then all of your checks will be happening within a 5 minute window. This can quickly push your CPU very hard and limit the max number of checks that your machine can handle.

Additional things that can affect performance of your monitoring solution include:

- Disk I/O subsystem performance
- The use of a ram disk for decreasing I/O for check results and performance graphs
- The placement of database servers
- The use of CPU intensive checks (SNMP, check\_esx3.pl, and custom plugins)
- The use of passive vs. active checks
- How many users are accessing the monitoring system

## **Benchmark Tests**

In our benchmark example, we ran a test with roughly 5200 checks (mostly PING, HTTP, DNS Res, and DNS IP) within a 10 minute interval on our single core machine.

Check Load = 5220

Check Interval = 10 minutes

5220 / 10 / 60 seconds = **8.6 checks per second** 

Average CPU Load = **8.0 – 12.0** 

Host/Service Latencies = < 2.0 seconds

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With these settings the system was still usable, but it was sluggish and not optimal for regular use. The host and service latencies were generally under 2 seconds, which was high and indicated that the system could quickly become overtaxed with the average load running that high.

# **Reaper Settings**

After some experimentation and studying up on performance tuning tips from large environment users of Nagios Core, we came across two settings that allowed us push the single core system much harder, while maintaining a much lower CPU load and check latency.

In the main Nagios Core config file /usr/local/nagios/etc/nagios.cfg there are two "reaper" settings that made a substantial difference when running a high volume of checks in a small time period. The "reaper" in the Nagios Core monitoring engine is a function that processes or "reaps" check results as they come in. This process occurs at specified intervals, and as the volume of checks increases, this process may need to happen more frequently in order to keep up with the amount of checks coming in.

## Default reaper settings:

check\_result\_reaper\_frequency=10
max check result reaper time=30

## Modified reaper setting for a high check volume:

check\_result\_reaper\_frequency=3
max\_check\_result\_reaper\_time=10

Once we modified the reaper setting we were able to bring the average check interval back down to 5 minutes with these results.

Check Load = 5220

Check Interval = 5 minutes

5220 / 5 / 60 seconds = **17.4 checks per second** 

## **Monitoring Engine Performance**

Metric	Value						
Host Che	ck Latency	/					
Min	0.00 sec						
Max	0.00 sec						
Avg	0.00 sec						
Host Che	ck Executi	ion Time					
Min	0.00 sec						
Max	10.00 sec						
Avg	1.04 sec	I					
Service	Service Check Latency						
Min	0.00 sec						
Max	0.00 sec	I					
Avg	0.00 sec						

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Average CPU Load = **5.0 - 9.0**Host/Service Latencies = **~ 0.5 seconds** 

Even with the check volume doubled, the page load times improved, and although the CPU is being pushed, the XI interface can be actively used without the check latencies increasing and the check schedule from falling behind.

It should be noted that as the total number of checks increases past 5000, the max possible checks per second will decrease due to the Core monitoring engine having to work harder to maintain the check schedule. At 10000 checks, the maximum checks per second with any check interval on the benchmark test was around 13 checks per second.

Metric	Value	
Load		
1-min	1.85	
5-min	1.07	
15-min	1.00	
CPU Stats		
User	18.40%	
Nice	0.00%	1
System	2.40%	I
I/O Wait	0.00%	1
Steal	0.00%	1
Idle	79.20%	
Memory		
Total	1877 MB	
Used	1,546 MB	
Free	330 MB	
Shared	0 MB	1
Buffers	179 MB	
Cached	675 MB	

# **Nagios XI Performance Settings**

One of the key differences between the Nagios XI interface and the Nagios Core CGIs is the AJAX updates that are performed in Nagios XI. Nagios XI grabs XML data from the backend via AJAX requests in order to keep the data in your browser window up to date without have to reload the page.

The challenge this creates for system performance is that opening multiple browser windows to Nagios XI will have a dramatic increase in your system load. For every browser opened to Nagios XI, an additional set of AJAX calls are being made to the server for fresh data.

In order to reduce the load related to AJAX calls, Nagios XI allows you to use non-AJAX pages for various screens in its web UI. These settings can be adjusted in the latest version of Nagios XI by accessing the **Admin > System Config > Performance Settings** page. If you're running a high number of checks (5000+) or your CPU load is consistently high, there are a few adjustments you can make that may improve performance. These are described below in more detail.

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## **Performance Settings: Pages**

Use unified dashboards to decrease the number of AJAX calls to the server. The unified tactical overview makes only one call to the server every 90 seconds and will noticeable decrease your CPU load.

# **Performance Settings**



Pages	Dashlets	Databases	Subsystem	Auto-Running	Backend Cache	Snapshots			
These option	ese options allow you to select which pages are used in the Nagios XI web interface.								
performance		ified pages. Uni	-		ertain sections of the nce than non-unified				
Page Sett	ings								

# **Performance Settings: Dashlets**

Use Unified Tactical Overview

Use Unified Hostgroup Screens

Use Unified Servicegroup Screens

To globally adjust the refresh rate of all of your dashlets, increase the *Dashlet Refresh Multiplier*. The default value for this is 1000ms (1 second). You can also increase the refresh time for specific dashlets as needed in order to fine tune the performance to meet the needs of your monitoring environment (not all shown below).

# **Performance Settings**

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Pages	Dashlets	Databases	Subsystem	Auto-Running	Backend Cache	Snapshots
lobal Da	ashlet Setti	ngs				
	Refresh Mult		Number (	of milliseconds to	multiply individual d	ashlet refresh i
	time units (us		between dashle	et refreshes. Lowe	er numbers increase	system load, v
Refresh rat	tes specified b	oelow are multi	plied by the refr	resh multiplier spe	ecified above.	
Administ	rative Task	5:	60			
Available	e Updates:		86400			

## **Maximizing Performance In Nagios XI**

## **Performance Settings: Databases**

Database optimization for Nagios XI is a larger topic, and is covered in more detail in the following document:

## Nagios XI Database Optimization

## **Performance Settings: Subsystem**

Nagios XI relies on several subsystem processes that run on a continual basis. Changing these settings can result in a slight decrease in CPU usage. These settings have a more pronounced effect on larger systems.

Disabling Outbound Data Transfers and listening for Unconfigured Objects will result in a slight decrease in CPU usage, and disabling subsystem logging will reduce Nagios XI's subsystem logging to a minimum, and will reduce disk activity and CPU for most subsystem processes. This can help reduce system usage during larger outages where many event handlers and notifications are being issued.

# **Performance Settings**



Pages	Dashlets	Databases	Subsystem	Auto-Running	Backend Cache	Snapshots

These options allow you to enable/disable certain ongoing subsystem processes of Nagios XI.

Disabling Outbound Data Transfers and listening for Unconfigured Objects will result in a slight decrease in CPU usage, and disabling subsystem logging will reduce disk activity for subsystem processes.

NOTE: Disabling Outbound Transfers will stop any currently defined outbound transfers. Outbound settings can be viewed here.

#### Subsystem Options

Enable	Outbound	Data 1	Transfers

Enable Listener For Unconfigured Objects

Enable Subsystem Logging

## **Performance Settings: Auto-Running**

By default, when you visit a Report or view the Metrics page (via **Home > Details > Metrics**), the report or metric will automatically be generated. This can cause some considerable delays on larger Nagios XI systems.

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These options all you to disable the automatic running of the reports and metrics. If the appropriate box is checked, the report or metric will not be run until the **Update** button is pressed. This gives you time to select which hosts, services, or groups you wish to include before the action is taken.

# Pages Dashlets Databases Subsystem Auto-Running Backend Cache Snapshots Edit performance settings for auto-running pages such as reports, metrics, etc. Auto-running Page Performance Options Disable reports from automatically running on page load Disable metrics from loading on page load

## Performance Settings: Backend Cache (Nagios XI 5.3.0 or newer)

This is used to cache some of the calls to the database.

Enabling this feature will result in **non-realtime** data. If you need data displayed in realtime, then **DO NOT** enable this feature.

This can considerably improve performance on systems that perform a lot of host and/or service checks.

Регтоі	manc	e Settir	igs				•
Pages	Dashlets	Databases	Subsystem	Auto-Running	Backend Cache	Snapshots	
Edit settings	relating to	the Backend Ca	iche. This is use	ed to cache some o	of the calls to the d	atabase.	
Enabling	g this featu	ıre will result	in non-realtin	ne data. If you n	need data display	ed in realtime	e, then <u>DO NOT</u> enable this feature.
• Enab • Enab	ling this feat	ture on systems ture on systems	with a lower a	mount of checks (	orm a lot of host ar < 1,000) will be det r services frequentl	rimental to perf	ormance and is <b>not recommended</b> .
Enable Ba	ckend Cac	he 🗆					
Backend (	Cache Loca	ition /us	sr/local/nagiosx	i/tmp/backendcac	he		
Backend (	Cache Expi	ара	che user.	n of the backend c	ache, just make su	re that the new	location has write permissions for the
Time	caciie Expi			ticular cache exist?	? Measured in seco	nds.	
Maximum	Backend	Cache Perfor	mance				
in order to	take full adv	rantage of the B	ackend Cache,	you might want to	ensure that your E	Backend Cache I	Location is writing to RAM instead of disk
To create a	512 MB RAM	1 Disk to hold th	ie cache data, d	console in to your I	Nagios XI server as	root, and exec	ute the following command:
mount -t	tmpfs -o	size=512m tm	ofs /usr/loca	l/nagiosxi/tmp/	/backendcache		
			, , , , , , , , , , , , , , , , , , , ,				

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## Performance Settings: Snapshots (Nagios XI 5.5.0 or newer)

Core Config Manager (CCM) generates snapshots as part of the Apply Configuration process. The amount of snapshots you wish to retain can be tuned to your retention requirements.

# **Performance Settings**



Pages	Dashlets	Databases	Subsystem	Auto-Running	Backend Cache	Snapshots
Select the a	amount of diff	erent kinds of	snapshots to ke	eep. You must keep	o at least the last one	e good CCM ar
Number of	Core Snapsh	nots 10				
Number of	Error Snapsh	nots 10				
Number of	CCM Snapsh	nots 10	(This must	be equal or greate	er than number of Co	ore snapshots)

# **Checking Performance**

The following metrics can help you determine whether or not your system is able to keep up with the monitoring engine's check schedule:

- Host and service check latencies
- Monitoring engine event queue
- System load

#### **Server Statistics**

Metric	Value	
Load		
1-min	0.37	1
5-min	0.82	
15-min	0.92	

These metrics can be found via Admin > System Information > Monitoring Engine Status.

Every CPU has a maximum effective number of checks per second that it will be able to handle. This number will vary based on the number of total checks being run, and what check plugins are being run. Compiled plugins are much more efficient than perl, python, and php (interpreted) plugins, and monitoring switch and router bandwidth also tends to use more CPU than most.

There are several dashlets included with Nagios XI that can be used to watch for overtaxing of your system.

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See the examples to the right for other obvious signs of overtaxing your CPU. If your latencies are averaging over 10 seconds on a regular basis, then you either need to increase your average check interval, decrease the number of checks, or add more CPU power.

On overtaxed systems, the **Monitoring Engine Event Queue** will look extremely weighted on the left side.

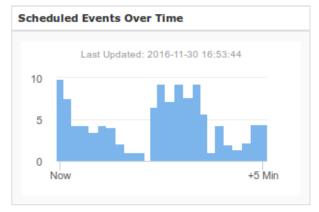
The images below provide an example:

- Left screenshot shows the monitoring event queue on a wellperforming server
- Right screenshot shows an overtaxed system that will exhibit high check latencies

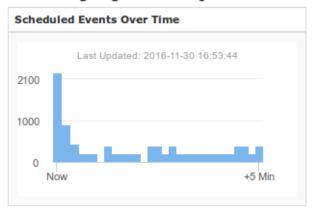
## **Monitoring Engine Performance**

Metric	Value	
Host Chec	k Latency	/
Min	0.00 sec	1
Max	0.00 sec	1
Avg	0.00 sec	I
Host Chec	k Executi	on Time
Min	0.00 sec	1
Max	10.00 sec	
Avg	1.04 sec	I .
Service C	heck Late	ncy
Min	0.00 sec	1
Max	0.00 sec	I
Avg	0.00 sec	I
Service C	heck Exec	cution Time
Min	0.00 sec	1
Max	30.01 sec	
Avg	0.67 sec	I

## Monitoring Engine Event Queue



#### **Monitoring Engine Event Queue**



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# **Monitoring Performance Using Nagiostats**

The Nagiostats Wizard is a useful tool which will allow you to run checks against your internal Nagios performance and generate performance graphs for the actual program statistics. This can be useful for monitoring check latencies, execution times, and other performance analysis. The Nagiostats Wizard comes included with Nagios XI however if it cannot be found it can be downloaded from the Nagios Exchange: <a href="https://exchange.nagios.org/directory/Addons/Configuration/Configuration-Wizards/Nagiostats-Wizard/details">https://exchange.nagios.org/directory/Addons/Configuration/Configuration-Wizards/Nagiostats-Wizard/details</a>

# **Utilizing A RAM Disk**

Although having enough CPU power on a Nagios server is important, the biggest hardware limitation to a Nagios system is disk I/O. A large Nagios installation creates an enormous amount of disk activity, and if the hard disk can't keep up with the constant traffic flow that needs to happen, even a large number of CPU's are simply going to wait for the disk in order to write new information to the disk. This can cause check latencies to soar even though the CPU usage appears within a safe range. Some users have solved this by using creative file mounts on separate partitions, or purchasing extremely fast disks for their servers.

The following documentation will cover how to configure Nagios XI with a RAM Disk:

Utilizing A RAM Disk In Nagios XI

# Offloading MySQL To A Remote Server

The primary user of CPU on a Nagios XI system is ndoutils + mysql as a backend. The Nagios monitoring engine constantly writes fresh status information to the database backend so the information can be accessed in Nagios XI. On a large system, this accounts for the largest use of CPU on a Nagios XI install. The following document describes how to move the MySQL database to a second system in order to reduce CPU usage by up to 50%.

Offloading MySQL To Remote Server

# **Using rrdcached**

The rrdcached collects host and service performance data and then flushes it to the appropriate rrd files at a

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specified interval. This reduces the amount of disk activity needed to keep a large number of rrd files current for performance graphs.

Using rrdcached with Nagios XI

# **Additional Options For Improving Performance**

You can also look into distributed monitoring options and/or the use of passive checks to improve the performance of your system. These topics are covered in separate documents linked below.

**Distributed Monitoring options for Nagios XI:** 

How To Implement A Distributed Nagios XI Environment

**Passive Checks for Nagios XI:** 

How To Configure Inbound Checks With Nagios XI

How To Configure Passive Services In Nagios XI

Using NCSA With Nagios XI

**NRDP Overview** 

# Finishing Up

Managing your system performance in a Nagios XI environment is not a black and white formula, but a balancing act with the resources available on your server. Between the configuration changes described above a single Nagios XI server can be configured to handle well over 10,000 active checks. The key ideas to keep in mind are: How many checks do you need to run?, How often to you need to run them?, Can your hardware handle the check load it has been given?

If you have additional questions, please visit us at our Nagios Support Forums:

https://support.nagios.com/forum

The Nagios Support Knowledgebase is also a great support resource:

https://support.nagios.com/kb